

### TOWN OF MANSFIELD

# MEETING NOTICE

POSTED IN ACCORDANCE WITH THE PROVISIONS OF MGL CHAPTER 30A \$20

**BOARD OR COMMITTEE: Municipal Electric Commission** 

**TOWN CLERK** 

**POSTED** 

PLACE OF MEETING: Town Hall, Meeting Room 3 A/B and Virtual via GoToWebinar

**DATE & TIME: Monday, April 22, 2024 at 5:30 PM** 

**AUTHORIZED SIGNATURE:** Laurie Anderson

THIS MEETING WILL BE CONDUCTED IN PERSON, VIRTUALLY
AND ON MANSFIELD CABLE

Members of the Public are invited to attend the meeting in person in meeting room 3A/B or participate virtually via GoToWebinar.

#### <u>AGENDA</u>

Please see following page for the agenda.

#### INSTRUCTIONS FOR VIRTUAL MEETING

#### **Registration URL**

https://attendee.gotowebinar.com/register/6151485421229236826

#### Webinar ID

675-004-115

After registering, you will receive a confirmation email containing information about joining the webinar.

#### **Listen Via Phone**

Dial 1 (631) 992-3221 Access Code: 752-128-865

#### **Watch Via Mansfield Local Cable Access**

Comcast Channel: 15 Verizon Channel: 27

CANCELLATION DATE & TIME:_	
AUTHORIZED SIGNATURE:	

## Municipal Electric Commission April 22, 2024 Agenda

- 1) Call to Order Municipal Electric Commission meeting Pledge of Allegiance
- 2) Review and consideration to approve Board Minutes
  - a) February 26, 2024 meeting
  - b) March 20, 2024 meeting
- 3) General Manager's Report
  - a) Review Power Supply with Mayhew Seavey, PLM
  - b) Review and consideration to approve FY25 Operating Budget
  - c) Review and consideration to approve FY25 Capital Budget
  - d) Review and consideration to approve Rate Recommendations by M. Seavey, PLM
  - e) Review Hamid Jaffari's memo regarding East Street UG Project bid award recommendation
  - f) Review issue regarding publication of warrant items
- 4) Citizens Questions & Comments
- 5) Commissioners Questions & Comments
  - a) Performance Review of General Manager Joseph Sollecito
- 6) Any items not anticipated by the Chair 48 hours prior to this meeting
- 7) Adjourn